

# STATISTICAL FACIAL FEATURE EXTRACTION METHOD

## BACKGROUND OF THE INVENTION

### 1. Field of the Invention

The present invention relates to a statistical facial feature extraction  
5 method, which uses principle component analysis (PCA) to extract facial  
features from images.

### 2. Description of Related Art

With the development of information technology continuously,  
more and more corresponding applications are introduced into our daily  
10 lives for improvement. Especially, the use of effective human-computer  
interactions makes our lives more convenient and efficient. With recent  
dramatic decrease in video and image acquisition cost, computer vision  
systems can be extensively deployed in desktop and embedded systems. For  
example, an ATM machine can identify users by the images captured from  
15 the camera equipped on it, or the video-based access control systems can  
give the access permission by recognizing captured face images.

Among all the interfaces between humans and computers, a human  
face is commonly regarded as one of the most efficient media since it  
carries enormous information (i.e., many facial features like eyes, nose,  
20 nostrils, eyebrow, mouth, lip,..., etc.), and is most visually discriminative  
among individuals. Therefore, facial images of individuals can be  
recognized easier than other kinds of images.

Two typical techniques for facial feature extraction are used: one  
parameterized model method for describing the facial features based on the

energy-minimized values, and the other eigen-image method for detecting facial features.

The former method uses deformable templates to extract desired facial features to change the properties such as size and shape, to match the  
5 model to the image and thus obtain more precise description to the facial features. The execution phase uses peak, valley, and edge images as representatives to highlight the salient feature in an image data, and an energy minimization function to alter deformable templates in the image data. The deformable templates are parameterized models for describing  
10 the facial features, such as eyes or mouth. Parameter settings can alter the position, orientation, size and other properties of the templates. In addition, an automatic feature detection and age classification system for human face images have developed in the prior art. They represent the shape of eyes or face contour by parametric curves (for example, combination of parabola  
15 curves or ovals). Next, an energy function is defined for each facial feature based on its intensity property. For example, a valley can describe the possible location of an iris.

However, the cited method is based on finding the best deformable model capable of minimizing an energy function having the property of the  
20 particular facial feature of interest, so deformable model used by the minimization process usually needs a proper initial guess value to help for computing required convergence.

In the other eigen-image method for detecting facial features, a face recognition system is applied to localize desired head and eyes from images

in the basis of principal component analysis (PCA) algorithm. For the detection of eyes, typical eigen-eye images are constructed from the basis of eye feature images. To speed up the computational cost, the correlation between an input image and the eigen-template image is computed by Fast  
5 Fourier Transform (FFT) algorithm. However, the cited method uses a separate template for comparison, which can only find an individual difference. For example, using a left eye feature image can extract only the corresponding left eye location from a facial image, but cannot detect complete features of a whole face image and is not easy to be matched to  
10 statistical models.

Therefore, it is desirable to provide an improved facial feature extraction method to mitigate and/or obviate the aforementioned problems.

#### SUMMARY OF THE INVENTION

An object of the present invention is to provide a statistical facial  
15 feature extraction method, which is based on principal component analysis (PCA) technique to further accurately describe the appearance and geometric variations of facial features.

Another object of the present invention is to provide a statistical facial feature extraction method, which can combine the statistical  
20 information on geometric feature distribution and photometric feature appearance obtained in a facial feature training phase, thereby extracting complete facial features from face images.

A further object of the present invention is to provide a statistical facial feature extraction method, which does not need a proper initial guess

value because only candidate feature positions (shapes) are required to be found in candidate search ranges of each facial feature, as based on face images completely detected by a face detection method, thereby reducing system load.

5           To achieve the object, the statistical facial feature extraction method of the present invention comprises a first procedure and a second procedure. The first procedure creates a statistical face shape model based on a plurality of training face images. This is achieved by selecting N training face images and respectively labeling feature points located in n different  
10 blocks for the training face images to define corresponding shape vectors of the training face images; aligning each shape vector with a reference shape vector after the shapes for all the face images in the training data set are labeled; and using a principal component analysis (PCA) process to compute a plurality of principal components based on the aligned shape  
15 vectors and thus forming the statistical face shape model, wherein the shape vectors are represented by a statistical face shape with conjunction to a plurality of projection coefficients.

          The second procedure extracts a plurality of facial features from a test face image. This is achieved by selecting a test face image; guessing n  
20 initial positions of n test feature points, wherein the initial positions are located in the test face image and each initial position is represented by a mean value of the n feature points of the aligned shape vectors; defining n search ranges in the test face image, based on the initial positions, wherein the search ranges correspond to different blocks, respectively; labeling a

plurality of candidate feature points for each search range; doing combination of the candidate feature points in different search ranges to form a plurality of test shape vectors; and matching each shape vector to the mean value and principle components in order to compute a similarity, wherein one, having the best similarity, of the test shape vectors, corresponds to candidate feature points to be assigned as facial features of the test face image.

Other objects, advantages, and novel features of the invention will become more apparent from the following detailed description when taken in conjunction with the accompanying drawings.

#### BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a flowchart of an embodiment of the present invention;

FIG. 2 is a schematic diagram of training face images according to the embodiment of the present invention;

FIG. 3 is a schematic diagram of labeled feature points of FIG. 2 according to the embodiment of the present invention;

FIG. 4 is a flowchart illustrating a process of aligning a shape vector with a reference shape vector according to the embodiment of the present invention;

FIG. 5 is a flowchart illustrating a process of calculating a statistical facial shape model according to the embodiment of the present invention;

FIG. 6 is a schematic diagram of a test face image according to the embodiment of the present invention;

FIG. 7 is a schematic diagram of search ranges defined by initial positions of test feature points according to the embodiment of the present invention;

FIG. 8 is a flowchart illustrating a process labeling candidate feature points according to the embodiment of the present invention;

FIG. 9 is a flowchart of decision steps according to the embodiment of the present invention; and

FIG. 10 is a flowchart of decision steps according to another embodiment of the present invention.

## 10 DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

Two embodiments are given in the following for purpose of better understanding.

The statistical facial feature extraction method of the present invention essentially includes two phases: a training phase for creating a statistical face shape model based on a plurality of training face images; and  
15 a executing phase for extracting a plurality of facial features from a test face image. In this embodiment, each face image can be defined by six feature points located in different ranges, including four points at the internal and external corners of eyes and two points at the corners of mouth. Of course,  
20 other features such as nostrils, eyebrow and/or the like can be defined. These features may vary with different face poses, lighting conditions or facial expressions. Therefore, a template matching algorithm is used to find candidates of facial features. Required templates for facial features are constructed from a lot of training examples in the training phase. In

addition, a principal component analysis (PCA) technique is applied to gain further precise description on appearance and geometry variations of facial features.

## 5 The training phase:

With reference to the flowchart of FIG. 1, the primary purpose in the training phase is to create a statistical face shape model and local facial feature templates based on a plurality of training face images. Accordingly, N such as 100 or 1000 of training face images 1 shown in FIG. 2 are selected  
10 as training samples (step S101), preferably selecting frontal face images and using N as big as possible for creating more accurate model and templates. However, the number of training samples to be required depends on practical need. Next, the six feature points for each training face image 1 are manually labeled (step S102) or automatically labeled by any known  
15 image extraction technique. As shown in FIG. 3, these feature points labeled on the training face image include coordinates  $(x_1, y_1)$ ,  $(x_2, y_2)$ ,  $(x_3, y_3)$  and  $(x_4, y_4)$  of the internal and external corners of eyes, and coordinates  $(x_5, y_5)$  and  $(x_6, y_6)$  of the corners of mouth. Accordingly, a shape vector  $x_j = (x_{j1}, y_{j1}, \dots, x_{jn}, y_{jn})$  is defined, where in this embodiment,  $n=6$ , and  $x_{j1}$   
20 equals to  $x_1$  shown in FIG. 3,  $y_{j1}$  equal to  $y_1$ , and so on.

To reduce difference between training face images 1 due to face pose and expression variations, a 2D scaled rigid transform algorithm is applied to align each shape vector  $x_j$  with a reference shape vector  $x_i = (x_{i1}, y_{i1}, \dots, x_{in}, y_{in})$  by means of scaling, 2D rotation and shift. The

vector  $x_i$  can be one of the cited  $N$  shape vector  $x_j$  or a self-defined vector corresponding to the cited feature point coordinates.

With reference to FIG. 4, there is shown a flowchart of aligning a shape vector  $x_j$  with a reference shape vector  $x_i$  in this embodiment. After the reference shape vector  $x_i$  and the shape vector  $x_j$  are selected (step S401), a squared Euclidean distance  $E$  between the vectors  $x_i$  and  $x_j$  is computed (step S402) based on the following equation:

$$E = (x_i - M^{(N)}(\alpha, \theta)[x_j] - t)^T (x_i - M^{(N)}(\alpha, \theta)[x_j] - t) \quad (\text{step S402}),$$

where  $M^{(N)}(\alpha, \theta)[x_j] - t$  is a geometric transformation defining with a plurality of transfer parameters to align the shape vector  $x_j$ . The transfer parameters include a rotating angle  $\theta$ , a scaling factor  $\alpha$ , and a shifting vector represented by  $t = (t_x, t_y)$ . In addition, as

$M(\alpha, \theta) = \begin{pmatrix} \alpha \cos \theta & -\alpha \sin \theta \\ \alpha \sin \theta & \alpha \cos \theta \end{pmatrix}$ ,  $M^{(N)}(\alpha, \theta)$  is a  $2n \times 2n$  diagonal blocked matrix, where each diagonal block is a  $2 \times 2$  matrix  $M(\alpha, \theta)$ , and

$$M(\alpha, \theta) \begin{bmatrix} x_{jk} \\ y_{jk} \end{bmatrix} = \begin{pmatrix} \alpha \cos \theta x_{jk} - \alpha \sin \theta y_{jk} \\ \alpha \sin \theta x_{jk} + \alpha \cos \theta y_{jk} \end{pmatrix}, \quad \text{where } 1 \leq k \leq n. \quad \text{Next, } E \text{ is}$$

minimized as the equation:

$$E = (x_i - M^{(N)}(\alpha_j, \theta_j)[x_j] - t_j)^T (x_i - M^{(N)}(\alpha_j, \theta_j)[x_j] - t_j),$$

such that the parameters of angle  $\theta_j$ , factor  $\alpha_j$ , and vector represented by  $t_j = (t_{xj}, t_{yj})$  are found and used to align the shape vector (step S403).

After the  $N$  shape vectors  $x_j$  in this embodiment are all aligned with the reference shape vectors  $x_i$  (step S404), a least square algorithm is used to minimize the sum of squared Euclidean distance between the vectors  $x_j$



and  $x_i$  (step S405). The least square algorithm for the above minimization leads to solving the following linear system:

$$\begin{pmatrix} Z & 0 & X2 & Y2 \\ 0 & Z & -Y2 & X2 \\ X2 & -Y2 & n & 0 \\ Y2 & X2 & 0 & n \end{pmatrix} \begin{pmatrix} a \\ b \\ t_{xj} \\ t_{yj} \end{pmatrix} = \begin{pmatrix} C1 \\ C2 \\ X1 \\ Y1 \end{pmatrix},$$

where  $n$  is the number of landmark points of each shape and,

$$5 \quad X1 = \sum_{k=1}^n x_{ik}, Y1 = \sum_{k=1}^n y_{ik}, X2 = \sum_{k=1}^n x_{jk}, Y2 = \sum_{k=1}^n y_{jk},$$

$$Z = \sum_{k=1}^n x_{jk}^2 + y_{jk}^2, C1 = \sum_{k=1}^n x_{ik} x_{jk} + y_{ik} y_{jk}, \text{ and } C2 = \sum_{k=1}^n y_{ik} x_{jk} + x_{ik} y_{jk}.$$

Therefore, the transformation parameters are obtained by solving the above linear system. If the above computation results in a value smaller than a predetermined threshold (step S406), the aligning step is finished,  
 10 otherwise, a mean value of feature points of aligned shape vectors for each block is computed to define a mean shape vector as  $\bar{x} = \frac{1}{N} \sum_{a=1}^N x_a$  (step S407),

where  $x_a$  is aligned shape vector. After the mean shape vector  $\bar{x}$  is assigned as the reference shape vector  $x_i$  and all aligned shape vectors  $x_a$  are assigned as the shape vectors  $x_j$  (step S408), go to step S402 until the process  
 15 converges.

It is noted that the reference shape vector  $x_i$  assigned when the aligning step is performed at first time preferably corresponds to a non-inclined face image for reducing system load and operation process.

However, inclined face images are also available because a mean shape vector is regarded as the reference shape vector since the aligning step is performed at second time (equivalent to steps S402-S408 of FIG. 4). Namely, the mean shape vector is regarded as the reference shape vector for gradually aligning the difference among the shape vectors  $x_j$  to convergence. Briefly, major function of performing the aligning step at first time is that all scaling shape vectors  $x_j$  are aligned to be alike to each other, thereby gradually modifying results at sequential aligning steps on performance until the process converges.

After all shape vectors  $x_j$  are aligned with the reference shape vectors  $x_i$  assigned, a principal component analysis (PCA) technique is used to compute a plurality of principal components and further form a statistical face shape model (step S104) according to aligned shape vectors  $x_a$ , wherein the statistical face shape model is a point distribution model (PDM) and represents the shape vectors  $x_j$ , with conjunction to a plurality of projection coefficients.

For a step of computing the statistical face shape model, refer to the flowchart of FIG. 5. As shown in FIG. 5, a mean value of feature points of aligned shape vectors is computed to define a mean shape vector as

$\bar{x} = \frac{1}{N} \sum_{a=1}^N x_a$  (step S501). Next, the result  $d_{x_a} = x_a - \bar{x}$  obtained by

subtracting the mean shape vector  $\bar{x}$  from each aligned shape vector  $x_a$  forms a matrix  $A = [d_{x_1}, d_{x_2}, \dots, d_{x_N}]$  (step S502). Next, the covariance matrix  $C$  of matrix  $A$  is computed to find the equation  $C = AA^T$  (step S503).

Next, the plurality of principal components are computed according to eigenvectors derived from the equation  $Cv_k^s = \lambda_k^s v_k^s$  with eigenvalues corresponding to the covariance matrix  $C$ , to form the statistical face shape model (step S504), wherein  $\lambda_k^s$  represents eigenvalues of the covariance matrix  $C$ ,  $v_k^s$  represents eigenvectors of the covariance matrix  $C$ , and  $1 \leq k \leq m$ , where  $m$  is the dimension of the covariance matrix  $C$  for  $\lambda_1^s \geq \lambda_2^s \geq \dots \geq \lambda_m^s$ .

Further, in this embodiment, each shape vector  $x_j$  consists of six (i.e.  $n=6$ ) feature vectors  $s_j$  located in different blocks, so an average value, evaluated by the equation  $t = \frac{1}{N} \sum_{j=1}^N s_j$ , of feature vectors  $s_j$  corresponding to special blocks of all shape vector  $x_j$  is defined as a feature template.

When the cited steps in the training phase are performed, the statistical face shape model and the feature templates are created for facial feature extraction in a following executing phase.

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The executing phase (feature extracting phase):

Refer to the flowchart of FIG. 1 and a schematic diagram of test face image 2 of FIG. 6. After the test face image 2 is selected (step S105), the mean shape vectors  $\bar{x}$  obtained in the training phase are regarded as initial positions of test feature points of the test face image 2 (step S106). It is noted that scaling of an initial test shape formed by the test feature points is preferably aligned similarly to the test face image 2. Based on each initial position, six search ranges are respectively defined in the test face image 2

(step S107), wherein the sizes of search ranges can vary with different test face images 2. Refer to FIG. 7, in which search ranges respectively corresponding to a different block (i.e., one of corners of eyes and mouth) are shown. That is, assume that actual feature points of the test face image 2 are respectively located in the search ranges.

An actual feature point of the test face image 2 may be located in the search ranges at any coordinate value. Therefore, a more precise candidate feature point is defined in the search ranges (step S108). With integrable reference to the flowchart of FIG. 8, a plurality of reference points derived

10 by  $I_i \cong t + \sum_{j=1}^k b_j p_j$ , are respectively labeled in each search range (step S801),

where  $t$  is the feature template of block corresponding to a search range,  $p_j$  is  $j$ -th principal component of the statistical face shape model computed from the training feature vectors, and  $b_j$  is associated projection coefficient.

Next, an error value between a reference point and the corresponding  
15 principal component  $p_j$  and projection coefficient  $b_j$  is computed as

$\varepsilon = \| I_i - t - \sum_{j=1}^k b_j p_j \|_2$  (step S802). Finally,  $k$  smallest error values are

selected to define as candidate feature points of the search range (step S803).

Therefore, all combinations for candidate feature points located in  
20 different ranges are done to form  $k^n$  test shape vectors (step S109). In this embodiment,  $n$  represents the number of feature points, for example, in this case,  $n=6$ . If two of the six feature points have smaller error values and are

extracted,  $2^6(=64)$  different combinations of test shape vectors are obtained. All test shape vectors are respectively matched with the mean value of aligned shape vector  $x_a$  and the principal component of statistical face shape model to compute a similarity (step S110). As a result, one candidate  
 5 feature point corresponding to the test shape vector with the best similarity is assigned as facial feature of the test face image 2 (step S111).

This embodiment is based on the decision flowchart of FIG. 9 to find facial features of the test face image 2. After an approximate value of test shape vector is represented as  $x \cong \bar{x} + \sum_{j=1}^k b_j^x p_j^x$  by a mean shape vector  $\bar{x}$

10 and the principal components of the statistical face shape model (step SA01), a 2D scaled rigid transform algorithm aligns test shape vector using the equation  $x \cong M(\alpha, \theta) \left[ \bar{x} + \sum_{j=1}^k b_j^x p_j^x \right] + t$  (step SA02), where  $\theta$ ,  $\alpha$  and  $t$  are a rotating angle, a scaling factor and a shifting vector respectively. Next, a normalized distance for aligned test shape vectors aligned at step SA02 is

15 computed by  $d(x) = \sqrt{\sum_{j=1}^k \left( \frac{b_j^x}{\lambda_j^x} \right)^2}$  (step SA03). The normalized distance  $d(x)$

is considered as the criterion to determine which combination of candidate feature points is the most similar to a face shape. Therefore, one candidate feature point corresponding to one, having the smallest normalized distance, of the aligned test shape vectors is assigned as facial feature of the test face  
 20 image (step SA04).

In addition, the invention also provides another embodiment of

decision flow to find facial features of the test face image 2. With reference to FIG. 10, steps SB01 and SB02 are the same as steps SA01 and SA02 of FIG. 9, but step SB03 in this embodiment computes an error value between a test shape vector and corresponding mean shape vector  $\bar{x}$  as follows.

$$5 \quad \varepsilon(x) = w_1 \sum_{i=1}^6 \|I_i(x) - t_i - \sum_{j=1}^k b_j^i p_j^i\|_2 + w_2 d(x),$$

where  $\sum_{i=1}^6 \|I_i(x) - t_i - \sum_{j=1}^k b_j^i p_j^i\|_2$  is a similarity of the test shape vector to corresponding aligned shape vector  $x_a$ , and  $d(x)$  is the normalized distance of  $x_a$ . The cited error value equation can be also rewritten as

$$\varepsilon(x) = w_1 \left( \sum_{i=1}^n \sqrt{\sum_{j=1}^k \left( \frac{b_j^i}{\lambda_j^i} \right)^2} \right) + w_2 d(x),$$

based on the error value equation used

10 by step S802. Finally, one candidate feature point corresponding to one, having the shortest error value, of the test shape vectors is assigned as facial feature of the test face image (step SB04??).

As cited above, the invention applies the principal component analysis (PCA) technique to more precisely describe appearance and  
 15 geometric variances of facial features and further extracts entire facial features by combining statistical data of geometric and photometric properties on appearance obtained in the training phase. Thus, the problem that only extracts facial feature of a single portion in the prior art is improved. In addition, the invention does not need a proper initial guess  
 20 value because only candidate feature positions (shapes) are required to be found in candidate search ranges of each facial feature, as based on face

images completely detected by a face detection algorithm, thereby reducing system load.

Although the present invention has been explained in relation to its preferred embodiment, it is to be understood that many other possible  
5 modifications and variations can be made without departing from the spirit and scope of the invention as hereinafter claimed.